

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

Claim 78 (Currently Amended): An electronic gaming unit for allowing a user to play a video gambling game selected from the group of video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo, the electronic gaming unit comprising:

- a display unit capable of generating color images;
- a time generator that generates a time signal indicative of a time of day;
- an input device that allows the user to make an input;
- a currency-accepting mechanism that is capable of allowing the user to deposit a medium of currency; and

- a controller operatively coupled to the display unit, the time generator and the input device, the controller comprising a processor and a memory operatively coupled to the processor,

- the controller being programmed to allow the user to make a wager after the currency-accepting mechanism detects deposit of currency by the user;

- the controller being programmed to cause a sequence of video images to be generated on the display unit after the currency-accepting mechanism detects deposit of currency by the user, the sequence of video images representing a video gambling game selected from the group of available video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo,

- at least one of the images comprising an image of at least five playing cards if the video gambling game is video poker,

- at least one of the images comprising an image of a plurality of simulated slot machine reels if the video gambling game is video slots,

- at least one of the images comprising an image of a plurality of playing cards if the video gambling game is video blackjack,

at least one of the images comprising an image of a keno grid if the video gambling game is video keno, and  
at least one of the images comprising an image of a bingo grid if the video gambling game is video bingo,  
the controller being programmed to replace at least one of the available video gambling games in response to the time signal,  
the controller being programmed to determine, after the sequence of images has been displayed, an outcome of the video gambling game represented by the sequence of images and to determine a currency payout associated with the outcome of the video gambling game.

Claim 79 (Original): The electronic gaming unit of claim 78 wherein the time generator comprises an internal clock that generates the time signal.

Claim 80 (Original): The electronic gaming unit of claim 78 wherein the time generator receives the time signal from a location external to the gaming unit.

Claim 81 (Currently Amended): The electronic gaming unit of claim 78 additionally comprising an audio speaker and wherein the controller is programmed to change a volume emitted from the speaker ~~changes~~ in response to the time signal.

Claim 82 (Original): The electronic gaming unit of claim 78 wherein the controller is programmed to change a payoff percentage in response to the time signal.

Claim 83 (Original): The electronic gaming unit of claim 78 wherein the controller is programmed to change a brightness of the display unit in response to the time signal.

Claim 84 (Currently Amended): The electronic gaming unit of claim 78 wherein the controller is programmed to change a maintenance schedule of the gaming unit ~~units is~~ ~~changed~~ in response to the time signal.

Claim 85 (Original): The electronic gaming unit of claim 78 wherein the controller is programmed to change a theme of the video gambling game in response to the time signal.

Claim 86 (Original): The electronic gaming unit of claim 78 wherein the controller is programmed to change a minimum bet for the video gambling game in response to the time signal.

Claim 87 (Original): The electronic gaming unit of claim 78 wherein the controller is programmed to change a frequency of occurrence of a bonus game in response to the time signal.

Claim 88 (Original): The electronic gaming unit of claim 78 wherein the controller is programmed to change a denomination for the deposit of currency for the video gambling game in response to the time signal.

Claim 89 (Original): The electronic gaming unit of claim 78 wherein the controller is programmed to replace a first available bonus game for a second available bonus game in response to the time signal.

Claim 90 (Original): The electronic gaming unit of claim 89 wherein the first available bonus game is associated with a first potential payout and the second available bonus game is associated with a second potential payout.

Claim 91 (Original): An electronic gaming unit for allowing a user to play a video gambling game selected from the group of video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo, the electronic gaming unit comprising:

- a display unit capable of generating color images;
- a time generator that generates a time signal indicative of a time of day;
- an input device that allows the user to make an input;
- a currency accepting mechanism that is capable of allowing the user to deposit a medium of currency; and

a controller operatively coupled to the display unit, the time generator and the input device, the controller comprising a processor and a memory operatively coupled to the processor,

the controller being programmed to allow the user to make a wager after the currency accepting mechanism detects deposit of currency by the user;

the controller being programmed to cause a sequence of video images to be generated on the display unit after the currency accepting mechanism detects deposit of currency by the user, the sequence of video images representing a video gambling game selected from the group of video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo,

at least one of the images comprising an image of at least five playing cards if the video gambling game is video poker,

at least one of the images comprising an image of a plurality of simulated slot machine reels if the video gambling game is video slots,

at least one of the images comprising an image of a plurality of playing cards if the video gambling game is video blackjack,

at least one of the images comprising an image of a keno grid if the video gambling game is video keno, and

at least one of the images comprising an image of a bingo grid if the video gambling game is video bingo,

the controller being programmed to change a minimum bet for the video gambling game in response to the time signal,

the controller being programmed to determine, after the sequence of images has been displayed, an outcome of the video gambling game represented by the sequence of images and to determine a currency payout associated with the outcome of the video gambling game.

Claim 92 (Original): The electronic gaming unit of claim 91 wherein the time generator comprises an internal clock that generates the time signal.

Claim 93 (Original): The electronic gaming unit of claim 91 wherein the time generator receives the time signal from a location external to the gaming unit.

Claim 94 (Currently Amended): The electronic gaming unit of claim 91 additionally comprising an audio speaker and wherein the controller is programmed to change a volume emitted from the speaker in response to the time signal.

Claim 95 (Original): The electronic gaming unit of claim 91 wherein the controller is programmed to change a payoff percentage in response to the time signal.

Claim 96 (Original): The electronic gaming unit of claim 91 wherein the controller is programmed to change a brightness of the display unit in response to the time signal.

Claim 97 (Original): The electronic gaming unit of claim 91 wherein the controller is programmed to change a maintenance schedule of the gaming unit in response to the time signal.

Claim 98 (Original): The electronic gaming unit of claim 91 wherein the controller is programmed to change a theme of the video gambling game in response to the time signal.

Claim 99 (Original): The electronic gaming unit of claim 91 wherein the controller is programmed to change a frequency of occurrence of a bonus game in response to the time signal.

Claim 100 (Original): The electronic gaming unit of claim 91 wherein the controller is programmed to change a denomination for the deposit of currency for the video gambling game in response to the time signal.

Claim 101 (Original): The electronic gaming unit of claim 91 wherein the controller is programmed to replace a first available bonus game for a second available bonus game in response to the time signal.

Claim 102 (Original): The electronic gaming unit of claim 101 wherein the first available bonus game is associated with a first potential payout and the second available bonus game is associated with a second potential payout.

Claim 103 (Original): An electronic gaming unit for allowing a user to play a video gambling game selected from the group of video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo, the electronic gaming unit comprising:

- a display unit capable of generating color images;
- a time generator that generates a time signal indicative of a time of day;
- an input device that allows the user to make an input;
- a currency accepting mechanism that is capable of allowing the user to deposit a medium of currency; and

- a controller operatively coupled to the display unit, the time generator and the input device, the controller comprising a processor and a memory operatively coupled to the processor,

- the controller being programmed to allow the user to make a wager after the currency accepting mechanism detects deposit of currency by the user;

- the controller being programmed to cause a sequence of video images to be generated on the display unit after the currency accepting mechanism detects deposit of currency by the user, the sequence of video images representing a video gambling game selected from the group of video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo,

- at least one of the images comprising an image of at least five playing cards if the video gambling game is video poker,

- at least one of the images comprising an image of a plurality of simulated slot machine reels if the video gambling game is video slots,

at least one of the images comprising an image of a plurality of playing cards if the video gambling game is video blackjack,  
at least one of the images comprising an image of a keno grid if the video gambling game is video keno, and  
at least one of the images comprising an image of a bingo grid if the video gambling game is video bingo,  
the controller being programmed to change a denomination for the deposit of currency for the video gambling game in response to the time signal,  
the controller being programmed to determine, after the sequence of images has been displayed, an outcome of the video gambling game represented by the sequence of images and to determine a currency payout associated with the outcome of the video gambling game.

Claim 104 (Original): The electronic gaming unit of claim 103 wherein the time generator comprises an internal clock that generates the time signal.

Claim 105 (Original): The electronic gaming unit of claim 103 wherein the time generator receives the time signal from a location external to the gaming unit.

Claim 106 (Currently Amended): The electronic gaming unit of claim 103 additionally comprising an audio speaker and wherein the controller is programmed to change a volume emitted from the speaker in response to the time signal.

Claim 107 (Original): The electronic gaming unit of claim 103 wherein the controller is programmed to change a payoff percentage in response to the time signal.

Claim 108 (Original): The electronic gaming unit of claim 103 wherein the controller is programmed to change a brightness of the display unit in response to the time signal.

Claim 109 (Original): The electronic gaming unit of claim 103 wherein the controller is programmed to change a maintenance schedule of the gaming unit in response to the time signal.

Claim 110 (Original): The electronic gaming unit of claim 103 wherein the controller is programmed to change a theme of the video gambling game in response to the time signal.

Claim 111 (Original): The electronic gaming unit of claim 103 wherein the controller is programmed to change a frequency of occurrence of a bonus game in response to the time signal.

Claim 112 (Original): The electronic gaming unit of claim 103 wherein the controller is programmed to replace a first available bonus game for a second available bonus game in response to the time signal.

Claim 113 (Original): The electronic gaming unit of claim 112 wherein the first available bonus game is associated with a first potential payout and the second available bonus game is associated with a second potential payout.

Claim 114 (Original): An electronic gaming unit for allowing a user to play a video gambling game selected from the group of video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo, the electronic gaming unit comprising:

a display unit capable of generating color images;

a time generator that generates a time signal indicative of a time of day;

an input device that allows the user to make an input;

a currency accepting mechanism that is capable of allowing the user to deposit a medium of currency; and

a controller operatively coupled to the display unit, the time generator and the input device, the controller comprising a processor and a memory operatively coupled to the processor,

the controller being programmed to allow the user to make a wager after the currency accepting mechanism detects deposit of currency by the user;

the controller being programmed to cause a sequence of video images to be generated on the display unit after the currency accepting mechanism detects deposit of currency by the user, the sequence of video images representing a video gambling game selected from the group of video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo,

at least one of the images comprising an image of at least five playing cards if the video gambling game is video poker,

at least one of the images comprising an image of a plurality of simulated slot machine reels if the video gambling game is video slots,

at least one of the images comprising an image of a plurality of playing cards if the video gambling game is video blackjack,

at least one of the images comprising an image of a keno grid if the video gambling game is video keno, and

at least one of the images comprising an image of a bingo grid if the video gambling game is video bingo,

the controller being programmed to change a maintenance schedule of the gaming unit in response to the time signal,

the controller being programmed to determine, after the sequence of images has been displayed, an outcome of the video gambling game represented by the sequence of images and to determine a currency payout associated with the outcome of the video gambling game.

Claim 115 (Original): The electronic gaming unit of claim 114 wherein the time generator comprises an internal clock that generates the time signal.

Claim 116 (Original): The electronic gaming unit of claim 114 wherein the time generator receives the time signal from a location external to the gaming unit.

Claim 117 (Currently Amended): The electronic gaming unit of claim 114 additionally comprising an audio speaker and wherein the controller is programmed to change a volume emitted from the speaker in response to the time signal.

Claim 118 (Original): The electronic gaming unit of claim 114 wherein the controller is programmed to change a payoff percentage in response to the time signal.

Claim 119 (Original): The electronic gaming unit of claim 114 wherein the controller is programmed to change a brightness of the display unit in response to the time signal.

Claim 120 (Original): The electronic gaming unit of claim 114 wherein the controller is programmed to change a theme of the video gambling game in response to the time signal.

Claim 121 (Original): The electronic gaming unit of claim 114 wherein the controller is programmed to change a frequency of occurrence of a bonus game in response to the time signal.

Claim 122 (Original): The electronic gaming unit of claim 114 wherein the controller is programmed to replace a first available bonus game for a second available bonus game in response to the time signal.

Claim 123 (Original): The electronic gaming unit of claim 122 wherein the first available bonus game is associated with a first potential payout and the second available bonus game is associated with a second potential payout.

Claim 124 (Original): An electronic gaming unit for allowing a user to play a video gambling game selected from the group of video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo, the electronic gaming unit comprising:

a display unit capable of generating color images;

a time generator that generates a time signal indicative of a time of day;

an input device that allows the user to make an input;

a currency accepting mechanism that is capable of allowing the user to deposit a medium of currency; and

a controller operatively coupled to the display unit, the time generator and the input device, the controller comprising a processor and a memory operatively coupled to the processor,

the controller being programmed to allow the user to make a wager after the currency accepting mechanism detects deposit of currency by the user;

the controller being programmed to cause a sequence of video images to be generated on the display unit after the currency accepting mechanism detects deposit of currency by the user, the sequence of video images representing a video gambling game selected from the group of video gambling games consisting of video poker, video slots, video blackjack, video keno and video bingo,

at least one of the images comprising an image of at least five playing cards if the video gambling game is video poker,

at least one of the images comprising an image of a plurality of simulated slot machine reels if the video gambling game is video slots,

at least one of the images comprising an image of a plurality of playing cards if the video gambling game is video blackjack,

at least one of the images comprising an image of a keno grid if the video gambling game is video keno, and

at least one of the images comprising an image of a bingo grid if the video gambling game is video bingo,

the controller being programmed to replace a first available bonus game for a second available bonus game in response to the time signal,

the controller being programmed to determine, after the sequence of images has been displayed, an outcome of the video gambling game represented by the sequence of images and to determine a currency payout associated with the outcome of the video gambling game.

Claim 125 (Original): The electronic gaming unit of claim 124 wherein the time generator comprises an internal clock that generates the time signal.

Claim 126 (Original): The electronic gaming unit of claim 124 wherein the time generator receives the time signal from a location external to the gaming unit.

Claim 127 (Currently Amended): The electronic gaming unit of claim 124 additionally comprising an audio speaker and wherein the controller is programmed to change a volume emitted from the speaker in response to the time signal.

Claim 128 (Original): The electronic gaming unit of claim 124 wherein the controller is programmed to change a payoff percentage in response to the time signal.

Claim 129 (Original): The electronic gaming unit of claim 124 wherein the controller is programmed to change a brightness of the display unit in response to the time signal.

Claim 130 (Original): The electronic gaming unit of claim 124 wherein the controller is programmed to change a theme of the video gambling game in response to the time signal.

Claim 131 (Original): The electronic gaming unit of claim 124 wherein the controller is programmed to change a frequency of occurrence of a bonus game in response to the time signal.

Claim 132 (Original): The electronic gaming unit of claim 124 wherein the first available bonus game is associated with a first potential payout and the second available bonus game is associated with a second potential payout.